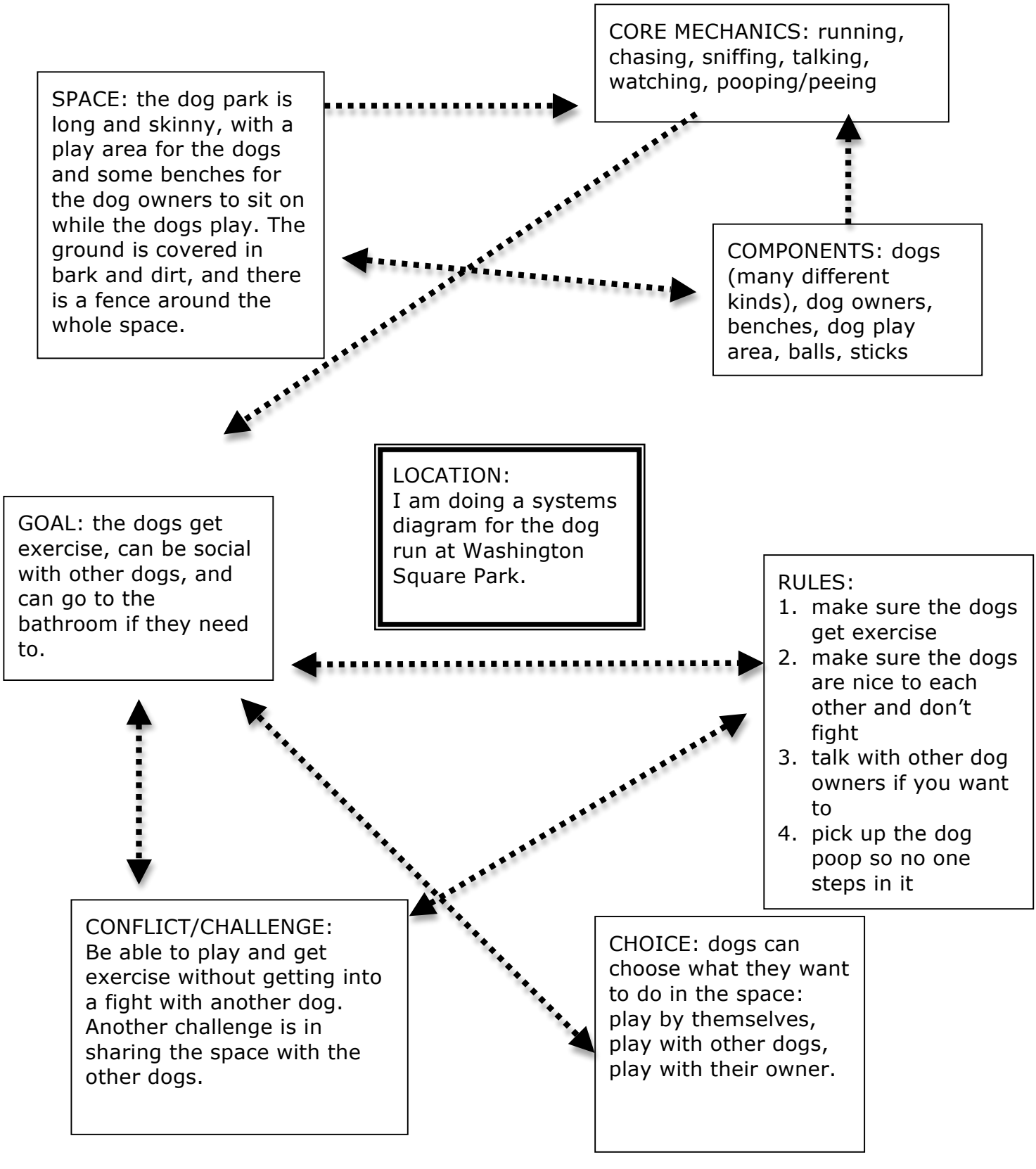
CORE MECHANICS: running, chasing, sniffing, talking, watching, pooping/peeing
SPACE: the dog park is long and skinny, with a play area for the dogs and some benches for the dog owners to sit on while the dogs play. The ground is covered in bark and dirt, and there is a fence around the whole space.
COMPONENTS: dogs (many different kinds), dog owners, benches, dog play area, balls, sticks
LOCATION:
I am doing a systems diagram for the dog run at Washington Square Park.
GOAL: the dogs get exercise, can be social with other dogs, and can go to the bathroom if they need to.
RULES:
1. make sure the dogs get exercise
2. make sure the dogs are nice to each other and don't fight
3. talk with other dog owners if you want to
4. pick up the dog poop so no one steps in it
CONFLICT/CHALLENGE:
Be able to play and get exercise without getting into a fight with another dog. Another challenge is in sharing the space with the other dogs.
CHOICE: dogs can choose what they want to do in the space: play by themselves, play with other dogs, play with their owner.